

Chapter 1: Introduction and History

Definition and Purpose 1
 Business versus Scientific Data Processing 2
 Common Applications 3
 Human and Computer Capabilities 4
 Computer System Components 5
 Evolution of the Computer 6
 MARK I and ENIAC 7
 Computer Generations 8
 Stored Programs 9
 Timesharing and Multiprogramming 10
 Central Processing Unit 11
 Storage of Data 12
 Large Computers 13
 Medium-size Computers 14
 Minicomputer Systems 15
 On-line Communication Systems 16
 Distributed Systems 17

Chapter 2: Programs and Programming Languages

Programs 1
 Two-address Instructions 2
 Instructions and Data 2
 Program Components 3
 Programming Languages 4
 Symbolic Language 4
 Language Translation or Compiler 5
 Programming Languages - Legacy 6
 Machine Language - First Generation 7
 Assembly Language 8
 High-level Programming Languages 9
 FORTRAN 10
 COBOL 11

Chapter 3: Data Representation

Binary Codes 1
 Binary and Hexadecimal Systems 1
 EBCDIC Codes 3
 ASCII Codes 4
 Parity Bits 5
 Data Representation 6
 Hexadecimal Conversion 7
 Integer Conversion 8
 Adding Hexadecimal Numbers 9
 Subtracting Hexadecimal Numbers 10
 Converting Hexadecimal to Binary 11
 EBCDIC and ASCII 12
 Field Types 13

Chapter 4: Computer Components

Central Processing Unit 1
 Primary Memory 2
 Secondary Storage 3
 On-line Data Storage 4
 Channels 5
 Control Units 6
 Terminals 7
 Teleprocessing 8
 Communications Lines 9
 Transmission Mode 10
 Printer Output 11
 Impact Printers 12
 Nonimpact Printers 13
 Magnetic Tape Unit 14
 Magnetic Tape Input and Output 15
 Disk Storage 16
 Units of Measure 17
 Sample DASD 18
 Access and Transfer Factors 19
 I/O Channel and Control Unit 20
 DASD Switching 21
 Channel Switching 22
 String Switching 23
 Dataset Formats 24
 DASD Record Formats 25
 Blocking Records: Reasons to Use 26
 Data Input: Reading Devices 27
 Other I/O Devices 29

Chapter 5: CPU Processing

Machine Cycles 1
 Machine Instructions 2
 Instruction Cycle 3
 Instruction Counter 4
 Execution Cycle 5

Chapter 6: Operating System

Definition and Purpose 1
 Input/Output Systems 2
 Job Management 3
 Task Management 4
 Data Management 5
 JES: Job Entry Subsystem 6
 Checkpoint/Restart 7
 TSO: Timesharing Option 8
 TSO: Features and Advantages 9
 VTAM: Virtual Telecommunications Access Method 10
 Real Storage and Addressing 11
 Addressing 12

Chapter 7: Dataset Characteristics

Data Processing and Datasets 1
 Dataset Components 2
 File Types 3
 Types of Storage 4
 Sequential and Direct Processing 5
 Characteristics of a File 6
 Methods of Organization 8
 Sequential Organization 9
 Partitioned Organization 9
 Direct Organization 9
 VSAM: Virtual Storage Access Method Organization 10
 Access Methods 11
 Access Methods Functions 12
 PDS: Partitioned Dataset 13
 VSAM Overview 14
 VSAM Advantages 15
 Alternate Indexes 16

Chapter 8: Design and Analysis

System Analysis and Design 1
 System Flowcharting 2
 Flowchart Symbols 3
 Sales Analysis Flowchart 4
 Social Security Widow Benefits 5
 Evaluating Alternatives 6
 Structured Programming 7
 Structured Walkthroughs 8
 Top-down Program Development 9
 Program Design Considerations 10
 Programming Cycle 11
 Top-down Program Design 12
 Structure Chart for Update, Order-writing, and Invoicing Program 13
 Top-down Guidelines 14
 Pseudocode 15
 Structured Programming 16
 Sequence Structure 17
 Sequence Structure: DO 17
 Selection Structure 18
 Selection Structure: IF-THEN-ELSE 18
 Loop Structure 19
 Loop Structure: DOWHILE 19